



## ADULT BASKETBALL

### League Information

Teams will play a minimum of ten games (including playoffs). All teams will advance to a single elimination playoff. Games are played on Wednesday nights and refereed by paid officials. Weather information will be communicated via email to Team Managers. Schedules and weekly standings will be posted on the City of Edina Parks & Recreation website. League champions will receive championship t-shirt.

### Location

Southview Middle School Gym I & 2  
4725 South View Ln Edina, MN 55424  
Enter door #11 (by Pool)

### Scores

- There is a binder in the closet in Gym I. The attendant at the table can help get it unlocked if it isn't (it is supposed to be, ideally already on one of the tables)
- Scoresheets are in the binder.
- Text or email scores to Maddy at the end of the night. **612-408-3668** or [mchampa@edinamn.gov](mailto:mchampa@edinamn.gov)

### Equipment

- Teams should bring with to each game a
  - First aid kit
  - Basketball
- Uniforms with a permanent number on the back are required.

### Roster and Players

- All players must be 18 years of age.
- Rosters are due before the first game. Teams can have a maximum of 12 players on their roster.
- Players can be added to the roster until Jan 1, 2026
- Teams must have five players to start a game. If a team does not have enough players five minutes after scheduled game time, the game will result in a forfeit.
- An individual cannot play on two teams.

### General Rules

- The official rules of the league will be Minnesota State High School League Rules unless otherwise indicated in this document.
- Jump balls will be used to start games and overtime periods. On other jump ball situations, the ball will be awarded out of bounds on an alternating basis.
- All games will consist of two 20-minute running time halves. The last two minutes of each half are stop time. If a team is behind by 15 points in the second half running time will continue.
- If the score is tied at the end of regulation time, there will be a 3-minute overtime period. If the score remains tied there will be a final 2-minute overtime period. The final minute of each overtime is stop time.

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### PARKS & RECREATION DEPARTMENT

4801 West 50th Street • Edina, Minnesota 55424  
[www.EdinaParks.com](http://www.EdinaParks.com) • 952-826-0367 • Fax 952-826-0385

- Each team is allowed three 30 second timeouts per game. No timeouts are allowed in overtime.
- All fouls are counted as team fouls.
- Free throws will be shot on the seventh team foul per half.
- Dunking is not allowed. Penalty is automatic ejection. Players are responsible for any damage caused to the backboard.
- If all referees are absent, managers should agree on the referee and play the game.
- No protests are allowed; the league is meant to have fun. Referee has authority over the game.

## **Playoff Information**

- There will be a single elimination playoff.
- Tie breaker analysis standings are first calculated using games back. If there is a tie after the initial calculation, the following tie breaker configurations will be used to break the tie or ties.
  - 1 Winning Percentage
  - 2 Head-To-Head
  - 3 Head-To-Head Differential
  - 4 Total Points For
  - 5 Total Points Against
  - 6 Total Points Differential
  - 7 Lowest Number of Forfeits
  - 8 Coin Toss

## **Weather Information**

- Managers will be emailed if games are canceled by the league director before 4:30 p.m.

## **Player Conduct**

- Players will be removed from the game after committing two technical fouls.
- Players are fouled out at 5 personal fouls.
- Alcohol is not allowed in Edina parks, schools, parking lots or surrounding streets.
- Smoking is not allowed in Edina parks, schools or parking lots.
- Referees have the authority to remove or ban a player and/or manager from the game and facility.
- The team manager will represent and be responsible for all actions of the team while at the facility. Only team manager should address the referee on judgment calls.
- Swearing or cursing can be grounds for ejection by referee.
- If a player is removed from a game by a referee, that player will be suspended from league play for the remainder of that game and the team's next scheduled game. Additional consequences may be imposed by the league director.
- A player who is ejected from a game twice in the same season will be removed from league play for the remainder of the season.